**Game environments**Inn located by a village  
Inn at night  
Possibly other medieval-like environments outdoors at night  
Very dark environment, cloaked figures shrouded in darkness or just a dark screen - useable for certain scenes or a universal game over screen, would not consider this a priority  
  
Castle:  
Overview of castle - probably generic and at night  
Front gate  
main hallway  
Dungeons - dimly lit  
Stairwell - from ground floor  
Hallway with doors to the sides - narrow  
Possibly other generic hallway - all hallways should be appropriate for the castle theme  
Possibly a kitchen fitting a castle  
cell-like room   
Small room - promptly revealing an invisibility cloak  
Great library  
Throne room - a locked chest upon a pedestal is the center of attention  
Artifact chamber - Some kind of great gate demanding a password, its appearance is perhaps something dark or made of stone. To give an idea of the gate’s dimensions, when it opens it shows a vase of glass mounted on a frame of an elevated globe in a small thickly isolated room, containing a clock-like object within for the taking

Old book - open and closed  
  
Title suggestions:  
Time Chronicles  
Warped Chronicles  
Chronicles of Warped Time